

Year R

	Autumn 1 – Ourselves and People Who Help Us	Autumn 2 Christmas	Spring 1 – Winter into Spring	Spring 2 – New Life	Summer 1 – Mini Beasts	Summer 2 – Under the Sea
Communication & Language	Confidence to talk about ourselves. Retelling Nursery Rhymes Role-play	Retelling Nursery Rhymes Nativity and songs Role-play Creating own stories	Retelling Nursery Rhymes Retelling familiar stories Role-play Creating own stories	Retelling Nursery Rhymes Retelling familiar stories Role-play Creating own stories	Retelling Nursery Rhymes Retelling familiar stories Role-play Creating own stories	Retelling Nursery Rhymes Retelling familiar stories Role-play Creating own stories
Physical Development	Gross Motor Skills – bikes and trikes, Climbing, moving around space safely					
<u>PE</u> – Get Set 4 PE <u>Games</u> – With Sports coach at different points in the year.	Introductory unit	Fundamental skills	Dance	Gymnastics	Ball Skills	Games
	Basic Games <i>(Movement, balance & co-ordination)</i>	Target Games <i>(Running, throwing & accuracy)</i>	Team Games <i>(Teamwork, Relays & opposed games)</i>	Striking & Fielding Games <i>(Striking, running & returning)</i>	Invasion Games <i>(Sending, receiving and travelling)</i>	Athletics <i>(Running, throwing & jumping)</i>
Personal, Social & Emotional <u>PSHE</u>	Circle Time <i>Me and My Relationships</i>	Circle Time <i>Valuing Difference</i>	Circle Time <i>Being My Best</i>	Circle Time <i>Keeping Myself Safe</i>	Circle Time <i>Rights and Responsibilities</i>	Circle Time <i>Growing and Changing</i>
Understanding the World RE	Planting Daffodil bulbs. Harvest Making Bread Discuss Autumn and the changes within our school and local environment.	Bonfire Night Remembrance Christmas Posting cards Seasonal changes – Autumn moving into Winter. Welly walks	Winter – ice / freezing Winter moving into Spring Welly walks	Signs of Spring Welly Walks into local environment Planting Sunflowers	Planting Sunflowers Tadpoles Baking Welly walks	Planting and growing Butterflies Welly walks
	Harvest (Thanksgiving)	Angels at Christmas (Angels)	Water (Water)	Eggs as a symbol of new life (Celebration)	Clothes (Special)	Stories Jesus Told (Change)
Expressive Arts & Design Music	Role Play Cooking and Nutrition Mix paints to create different colours Junk modelling	Role Play Powder paint mixing Junk modelling	Role Play Painting Junk modelling	Role Play Junk modelling Plaster Dinosaurs - fossils	Role Play Junk modelling	Role Play Observational drawings Junk modelling
	Rosie’s Walk Duration & Timbre	The Weather Dynamics & Tempo Christmas - Nativity	Dragon Dance Duration	Incy Wincy Spider Pitch & Texture	Rainbow Fish Timbre	On the Beach Structure & Timbre

	Autumn		Spring		Summer	
History	Significant people – Mary Anning		History of Toys – changes		Significant People - Queens	
Geography	Hot/Cold Places		My School		The UK- Weather and Seasons	
Science	Animal Survival Habitats		Seasons Pushes and Pulls		Pushes and Pulls Animal Life Cycles	
Art Drawing and painting in each term	Printing – wax rubbings		Textiles - felt		Sculpture – use recyclable materials to recreate image of toy (Artist - Eddie Martinez)	
D&T	Food & Nutrition – fruit and vegetable kebabs		Mechanisms - Levers & Sliders		Textiles – Templates/patterns and joining Glove Puppet	
Computing	Text and Multimedia		Algorithms		Digital images	
RE	The Bible (Authority) Nativity Journeys (Journey)		Why did people do what Jesus asked them? (Persuasion) Easter (Sad &Happy)		Church (Special) Janmashtani (Remembering)	
PSHE	<i>Me and My Relationships Valuing Differences</i>		<i>Being My Best Keeping Myself Safe</i>		<i>Rights and Responsibilities Growing and Changing</i>	
PE	Fundamental Movement	Gymnastics - Flight	Dance (Year 1 Unit 3)	Gymnastics - Pathways	Athletics	Net/wall games (tennis)
Games	Striking & Fielding Games (Striking, running & returning)	Invasion Games (Sending, receiving and travelling)	Striking & Fielding Games (Striking, running & returning)	Net/Wall Games (Striking/returning/ moving)	Invasion Games (Sending, receiving and travelling)	Athletics (Running, throwing & jumping)
Music	The 3 Bears - pitch	Forests – Dynamics, Timbre & Structure	Toys – dynamics and tempo	Minibeasts on the move – duration	HMS – Listen 2 me – Music Specialist	HMS – Listen 2 me – Music Specialist

	Autumn		Spring		Summer	
History	Historical Hambleton		Overview of Ancient Civilisations – Egyptians, Greeks and Shang			
Geography	UK – human and physical features		The Alps – European Study		Peru – Biomes and climate zones	
Science	Magnets Animals, Skeletons and Movement		Plants and their food production Plant reproduction		Making electrical circuits work Rocks and soils	
Art Drawing and painting in each term	Textiles – developing running stitch		Sculpture – Clay creatures		Artist study: Jacqueline Mair Collage/printing – mono block bird and animal patterns	
D&T	Textiles - 2D to 3D product - Bag		Electrical systems – simple circuits and switches - Lamp		Food & Nutrition – sandwiches	
Computing	Text and Multimedia – Choose your own adventure stories		Algorithms – create quiz for someone else to answer linked to Topic		Algorithms – stop motion animation (include sound)	
French	Phonics 1 & 2 – Core I'm Learning French – early I can -early		Fruit – early Vegetables - early		At the café – intermediate In Class - intermediate	
RE	Trees (Symbol) The Magi and Their Gifts (Prophecy)		Neighbours (Stewardship) The Cross (Symbol)		Passover (Freedom) Paschal Candle (Ritual)	
PSHE	Me and My Relationships Valuing Differences		Being My Best Keeping Myself Safe		Rights and Responsibilities Growing and Changing	
PE	Gym - Pathways	Striking and Fielding - Cricket	Swimming	Gym – Receiving Body Weight	Net/wall games (tennis)	Dance - Explorers
Games	Net/Wall Games (Striking/returning/moving)	Invasion Games (Sending, receiving and travelling)	Striking & Fielding Games (Striking, running & returning)	Invasion Games (Sending, receiving and travelling)	Net/Wall Games (Striking/returning/moving)	Athletics (Running, throwing & jumping)
Music	HMS – Listen 2 me – Music Specialist	HMS – Listen 2 me – Music Specialist	Chinese Lanterns – Pitch & Texture	Reading Rhythms Duration	Find it, make it, play it – texture and timbre	Volcanoes – pitch and structure

	Autumn		Spring		Summer	
History	Vikings – Raiders or Traders? *for 22/23 – Britain since 1066 – Monarchy/Parliament		Non-Euro contrast - Mayans		Changes in an aspect of History since 1066 - Warfare	
Geography	Portsmouth – Economic Activity		Nepal – Mountains and Earthquakes			
Science	Controlling Electrical Circuits Space and Gravity		Forces that oppose motion How light behaves		Fossils and Geological Time	
Art Painting and drawing every term	Textiles – adding embellishments		Sculpture – Joining Clay		Artist Study: John Muafangejo Printing – lino cutting and painting	
D&T	Structures – Frame Structures Bird Hide		Food & Nutrition (culture seasonality) – soup		Electrical Systems – more complex switches and circuits – Steady hands game	
Computing	Algorithms - Lego Wedo Programming microbits		Text and Multimedia – text, graphic, sound		Sound – WW2 broadcast Algorithms - Programming lights	
French	Phonics 1&2 – Core The Weather – intermediate Planets - progressive		Clothes – Intermediate Pets – intermediate		At School – progressive Me in the World - progressive	
RE	God Talk (God) Two Birth Narratives (Interpretation)		Ramadan & Eid Ul Fitr (Ritual) Death Ceremonies in Christianity and Isalm (Ceremony)		Eid Ul Adha (Sacrifice) The First World War (Persuasion)	
PSHE	<i>Me and My Relationships Valuing Differences</i>		<i>Being My Best Keeping Myself Safe</i>		<i>Rights and Responsibilities Growing and Changing</i>	
PE	Gymnastics - Flight	Dance – The Rainforest	Gym – Matching, mirroring and contrasting	Athletics	Net/wall games – tennis	OAA
Games	Net/Wall Games (Striking/returning/moving)	Invasion Games (Sending, receiving and travelling)	Striking & Fielding Games (Striking, running & returning)	Invasion Games (Sending, receiving and travelling)	Net/Wall Games (Striking/returning/moving)	Athletics (Running, throwing & jumping)
Music	Amazing Machines – Pitch, Duration & Timbre	Frozen Lands – Pitch & Structure Christmas Carols	HMS – Listen 2 me – Music Specialist	HMS – Listen 2 me – Music Specialist	Instruments & Choirs - Timbre	Calypso Sparkle – Pitch, Duration & Texture

	Autumn		Spring		Summer	
History	Great Fire of London – significant event		How transport has changed over time		Titanic – significant local event in History	
Geography	My Local Area		Resourceful Rivers		Compare U.K. (Southampton) and small area of USA (New York)	
Science	Describing materials Changing materials		Changing materials Plants		Plants Making New Plants	
Art Painting and Drawing each term	Sculpture – nature (Andy Goldsworthy)		Textiles (sail) – glue and intro running stitch		Collage / Printing – Artsit study - Eric Carle	
D&T	Structures - Free-standing Structures House		Mechanisms - Wheels/axles Moving Vehicle		Food & Nutrition – Fruit Salad	
Computing	Digital Images - image manipulation to modify picture & create simple animation to tell a story (GFOL)		Data Handling – tally charts , pictograms and block diagrams (transport survey)		Algorithms – Create a simple game using Scratch – write and debug code	
RE	Creation Stories (Creation) Candle light as a Symbol at Diwali and Advent (Symbol)		Holi (Remembering) Key events in the Life of Jesus (Authority)		Rules and Values in a community (Rules) Ideas About God (God)	
PSHE	<i>Me and My Relationships Valuing Differences</i>		<i>Being My Best Keeping Myself Safe</i>		<i>Rights and Responsibilities Growing and Changing</i>	
PE	Locomotion	Dance	Gym – Linking movements together	Dance	Athletics	Net/Wall games - tennis
Games	Invasion Games (Sending, receiving and travelling)	Striking & Fielding Games (Striking, running & returning)	Net/Wall Games (Striking/returning/ moving)	Invasion Games (Sending, receiving and travelling)	Striking & Fielding Games (Striking, running & returning)	Athletics (Running, throwing & jumping)
Music	Dragons – Dynamics & Tempo	Walking the dog- duration	Wispy Willow – pitch	The Jolly Rogers – timbre and structure	HMS – Listen 2 me – Music Specialist	HMS – Listen 2 me – Music Specialist

	Autumn		Spring		Summer	
History	Stone Age to Iron Age		The Roman Empire and its impact on Britain		Anglo-Saxons and King Alfred	
Geography	Natural Resources		Volcanoes		Local Study – Settlement and Land Use	
Science	Solids, liquids and gases Mixtures and separating them		Living Things Digestion		Digestion Light	
Art Drawing and painting each term	Artist Study – Pablo Picasso Sculpture – clay Cave painting/drawings		Collage – mosaic, pattern printing		Textiles – Weaving Artist study – Anni Albers	
D&T	Food & Nutrition – stuffed pita pockets		Mechanical Systems – Levers and linkages Moving picture / book		Structure – shell structures Keep Safe Box	
Computing	Algorithms – create game – hunter-gathers catching animals (including Sound – importing/creating)		Data Handling – spreadsheets and graphs		Text and Multimedia – present information (text, graphic and sound)	
French	Phonics 1 & 2 – Core Shapes – Early Ancient Britain – Early		Animals – Early Musical instruments – Early		Presenting myself – intermediate My Family – Intermediate	
RE	Sukkot (Ritual) Mary Mother of God (Holy)		Purim (Identity) Eucharist (Symbol)		Making Choices (Temptation) Miracles Stories about Jesus (Jesus as Divine)	
PSHE	<i>Me and My Relationships Valuing Differences</i>		<i>Being My Best Keeping Myself Safe</i>		<i>Rights and Responsibilities Growing and Changing</i>	
PE	Invasion Games – netball	Gymnastics – Balance leading into change of front or direction	Swimming	Dance - Volcanoes	Net/wall games – tennis	Dance - electricity
Games	Striking & Fielding Games <i>(Striking, running & returning)</i>	Net/Wall Games <i>(Striking/returning/moving)</i>	Invasion Games <i>(Sending, receiving and travelling)</i>	Striking & Fielding Games <i>(Striking, running & returning)</i>	Net/Wall Games <i>(Striking/returning/moving)</i>	Athletics <i>(Running, throwing & jumping)</i>
Music	Mystic moments – texture and timbre	Christmas is Coming –pitch and duration	HMS – Listen 2 me – Music Specialist	HMS – Listen 2 me – Music Specialist	Anglo-Saxons – duration, dynamics, tempo	Super Heroes – duration and structure

	Autumn		Spring		Summer	
History	Ancient Egyptians		Ancient Greeks		Shang Dynasty	
Geography	Rivers and the water cycle		Economic Activity – Ivory Coast and chocolate		British Columbia – North American stud	
Science	Circulation Making new substances		Sounds		Classification and Evolution	
Art Drawing and painting each term	Sculpture/collage – scarab beetles		Sculpture - clay – pots/vases Artist Study – Clarice Cliffe		Drawing and painting – Willow Plate patterns	
D&T	Mechanical Systems – pulleys, gears and cams Fairground ride		Textiles combining different shapes, include CAD Bag/coin pouch with pockets and fasteners		Food & Nutrition – Celebration culture & seasonality Savoury Scones	
Computing	Algorithms – create a multi-levelled adventure game Text and Multimedia – blog		Data Logging – link to sound. Collect physical data, enter into spreadsheet, use of formula		Digital images - animation	
French	Phonics 3 & 4 – Core Healthy Living – Progressive At the Weekend – Progressive		Olympics – intermediate The date - intermediate		My Home – intermediate Regular Verbs - Progressive	
RE	Jesus’ Teachings (Messages) An Extraordinary Baby (Incarnation)		Belonging in Christianity and Islam (Belonging) Stories with messages - Christianity and Islam (Messages)		Mosques (Sacred) God’s Power (Power)	
PSHE	<i>Me and My Relationships Valuing Differences</i>		<i>Being My Best Keeping Myself Safe</i>		<i>Rights and Responsibilities Growing and Changing</i>	
PE	Dance – Egyptians	Invasion games – basketball	Gymnastics	Dance – Theseus and the Minotaur	Net/Wall Games – tennis	Striking and Fielding - rounders
Games	Striking & Fielding Games <i>(Striking, running & returning)</i>	Net/Wall Games <i>(Striking/returning/moving)</i>	Invasion Games <i>(Sending, receiving and travelling)</i>	Striking & Fielding Games <i>(Striking, running & returning)</i>	Net/Wall Games <i>(Striking/returning/moving)</i>	Athletics <i>(Running, throwing & jumping)</i>
Music	HMS – Listen 2 me – Music Specialist	HMS – Listen 2 me – Music Specialist	Greek Tragedy – dynamics, tempo, structure	Short Ride in a Fast Machine – duration and structure	Mongol Invasion – pitch, dynamics, tempo	Quiet Confidence – texture and dynamics